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## New TSM Features: Is it all Good?




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# Agenda

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- ◆ TSM 5.x New Features - General
- ◆ Newer Client Features
  - ◆ Journal Engine
  - ◆ Subfile Backup
  - ◆ Group Backup
  - ◆ Open File Engine
- ◆ Multi-Stream to Tape (Simultaneous Copypools)
- ◆ SAN Backup Techniques



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## Considering New Features

- ◆ Are they right for you?
- ◆ Just because they built it doesn't mean you should use it!
- ◆ Evaluate your environment to determine which features makes sense for you.
- ◆ Implement and test



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## Backup Client Journal Engine

- ◆ Separate service tracks file changes dynamically
- ◆ Client database logs file changes between backups
- ◆ When to use it:
  - ◆ When a client has a lot of files
  - ◆ Lengthy scan process is unacceptable
- ◆ When NOT to use it:
  - ◆ Small number of files



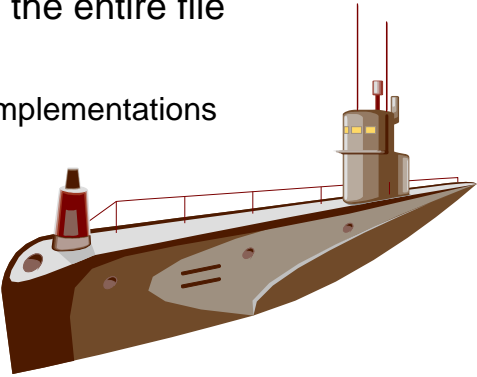
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## Backup Client Subfile Backup

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- ◆ Move only the bytes of a file that have changed rather than the entire file
- ◆ When to use it:
  - ◆ Wide area network implementations
  - ◆ Laptop Backups
- ◆ When Not to use it:
  - ◆ Server backup
  - ◆ Database backup





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## Backup Client Group Backup

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- ◆ Allows creation of a logical entity of files spanning multiple filesystems
- ◆ Manage this group of files as an entity
- ◆ Sort of a backup “archive”
- ◆ When to use it:
  - When an application spans multiple drives
  - To capture a number of disparate files as a single entity
  - When an archive option doesn't quite get it
- ◆ When NOT to use it:
  - When a regular backup will do


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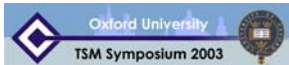


## Backup Client Open File Backup

- ◆ Separate service (Logical Volume Snapshot)
- ◆ When to use it:
  - ◆ When quiescing applications is not an option
  - ◆ When you must back up an open file
  - ◆ When an agent does not exist for the application
- ◆ When NOT to use it:
  - ◆ When an agent exists

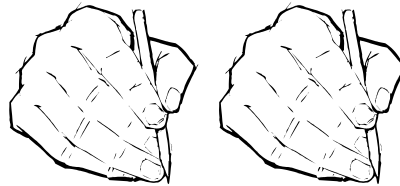


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## Simultaneous Writes to Copy Pools

- ◆ Define stgpool poolname copystgpool= to direct TSM to multi-stream the data
- ◆ Up to 10 copystgpool can be defined
- ◆ When to use it:
  - Large objects: Oracle, SQL, Exchange
  - To reduce daily processing time
- ◆ When NOT to use it:
  - Small objects
  - Insufficient tape resources



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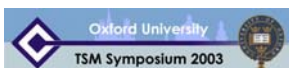
## SAN Backups

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- ◆ Fallicy: SAN Backups are faster than LAN backups.
- ◆ Fallicy: SAN Backups are better than LAN backups.
- ◆ Truth: SAN Backups are more complicated and certainly more expensive than LAN Backups!
- ◆ Gigabit LANs are as fast as SANs
- ◆ Bottleneck is not the Wire!



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## LAN Free Backups

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- ◆ Clients have visibility to the drives via a SAN
- ◆ TSM Server controls library, drive and tape allocation
- ◆ Data moves from disk to the client to the tape
- ◆ Metadata moves via the LAN



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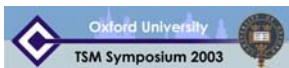


## Server Free Backups

- ◆ Clients have visibility to the drives via the SAN
- ◆ Third Party Datamover exists in the SAN
  - Limited to IBM SAN Data Gateway
- ◆ TSM Client and TSM Server set up the paths
- ◆ Datamover is directed to move logical blocks from disk to tape.
- ◆ Data does NOT move through the client
- ◆ Metadata is moved via the LAN



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## SAN Backups

- ◆ When to use it:
  - ◆ When SAN infrastructure exists, and
  - ◆ Large object backup is necessary
- ◆ When NOT to use it:
  - ◆ When LAN Backups will do (which is most of the time)
  - ◆ When cost is an issue



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## Bottom Line

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- ◆ Use New TSM Features when they make sense to you.
- ◆ Determine what you hope to gain by implementing a new feature.
- ◆ Research the ADSM.ORG list and APAR list for possible feature issues
- ◆ Test and ensure the feature is doing what you expect it to do

